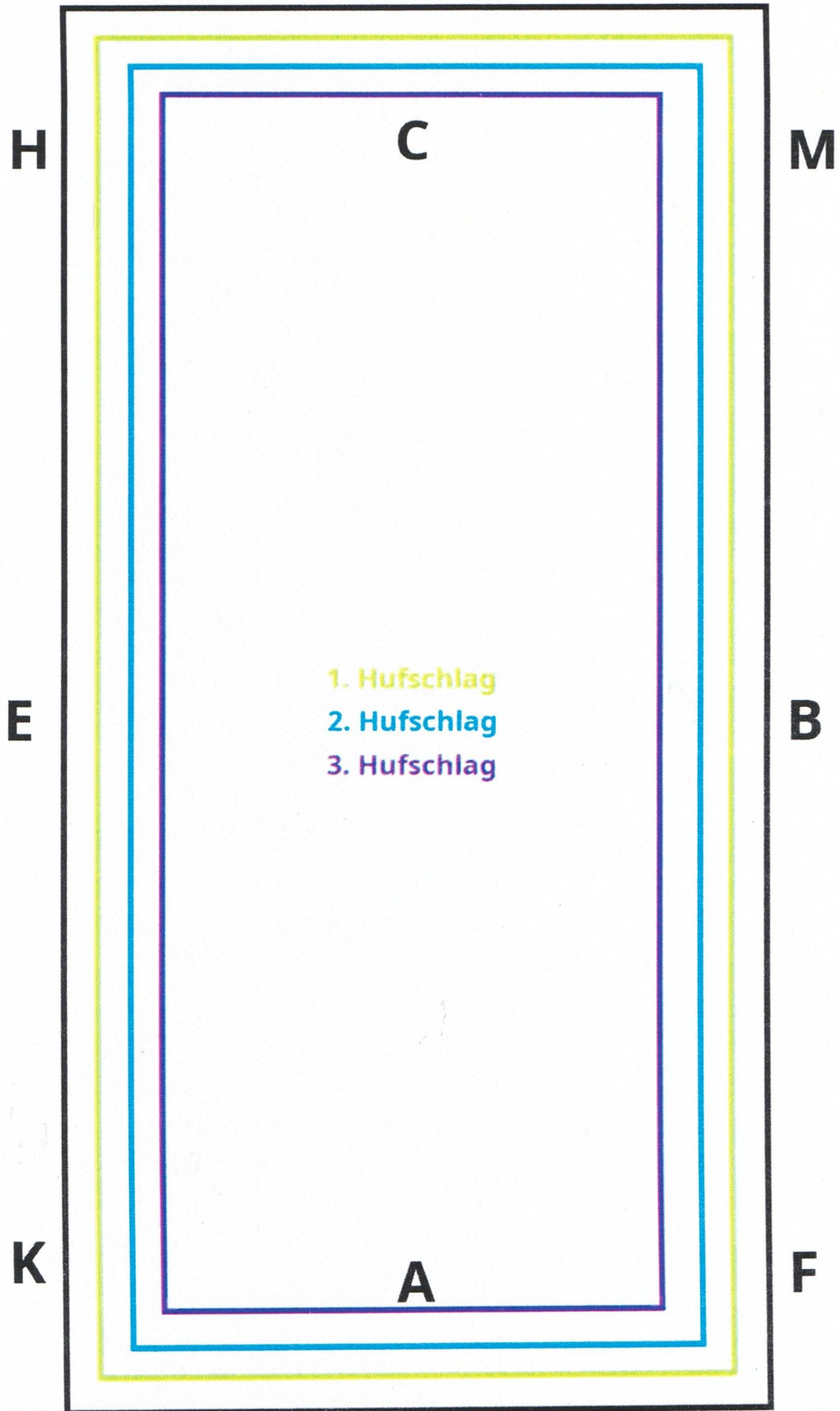


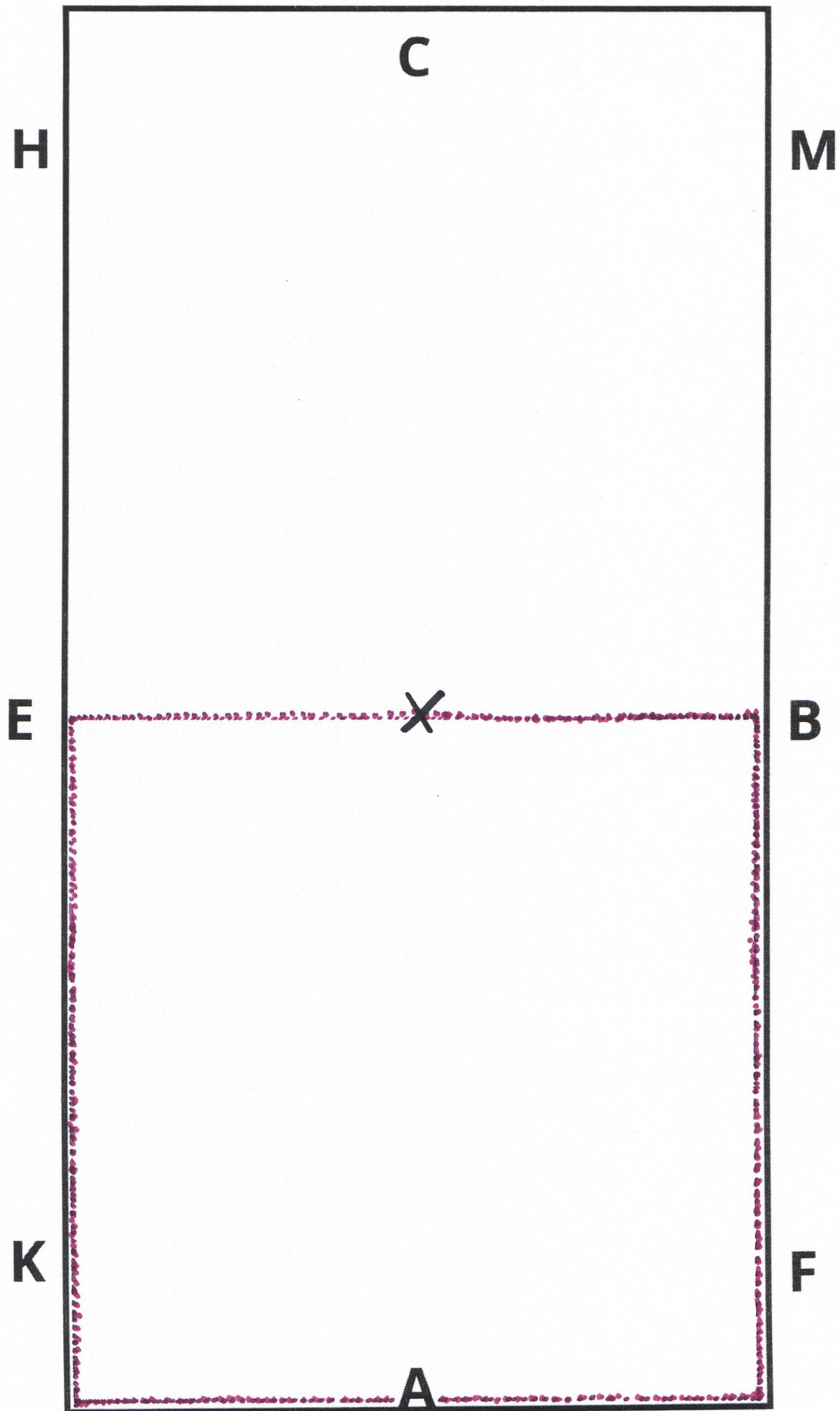
Hufschlagfiguren

Zieh eine Karte und merke dir die Hufschlagfigur. Anschließend drehst du die Karte um und reitest sie nach. (Am besten alle Hufschlagfiguren folieren.)

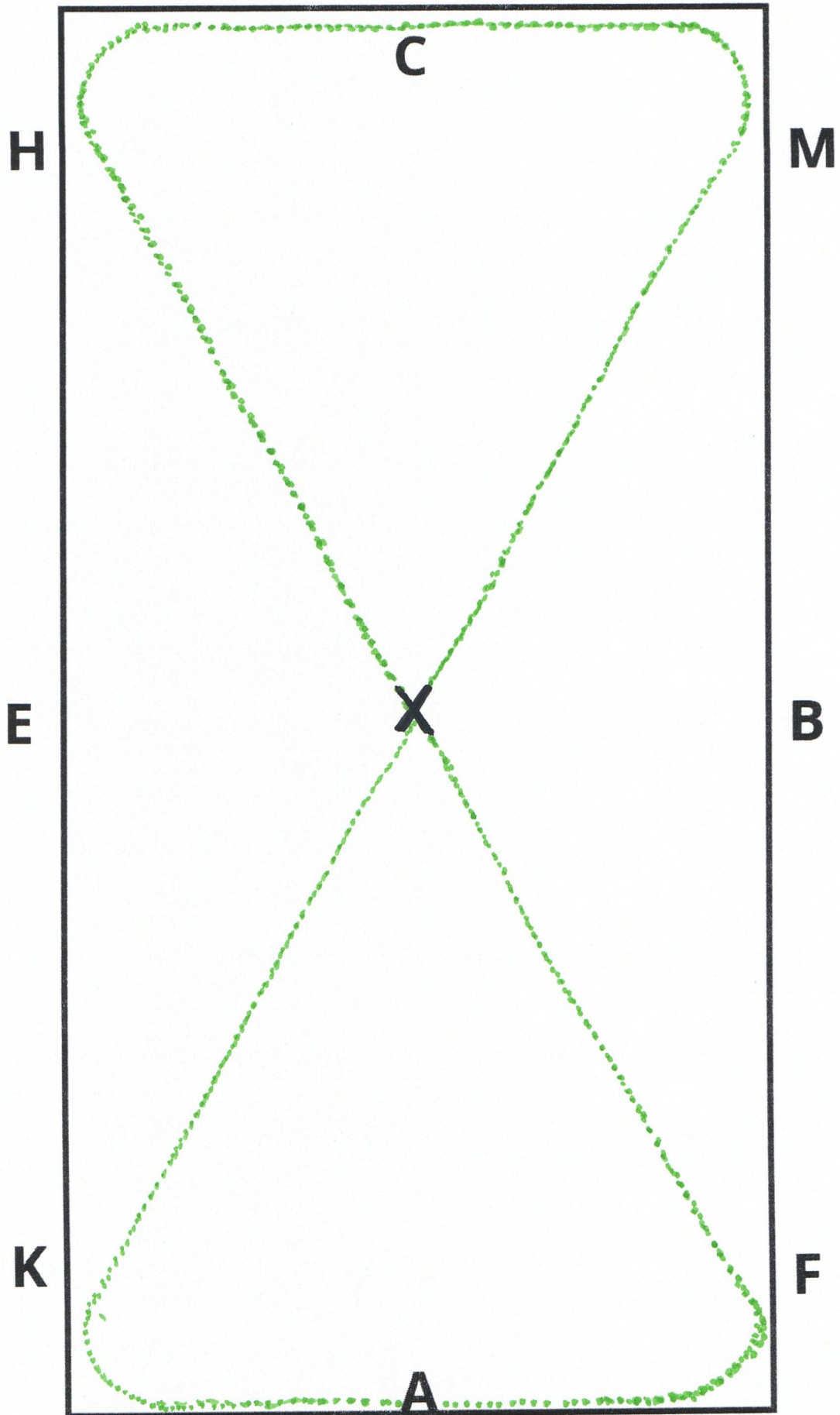
Ganze Bahn



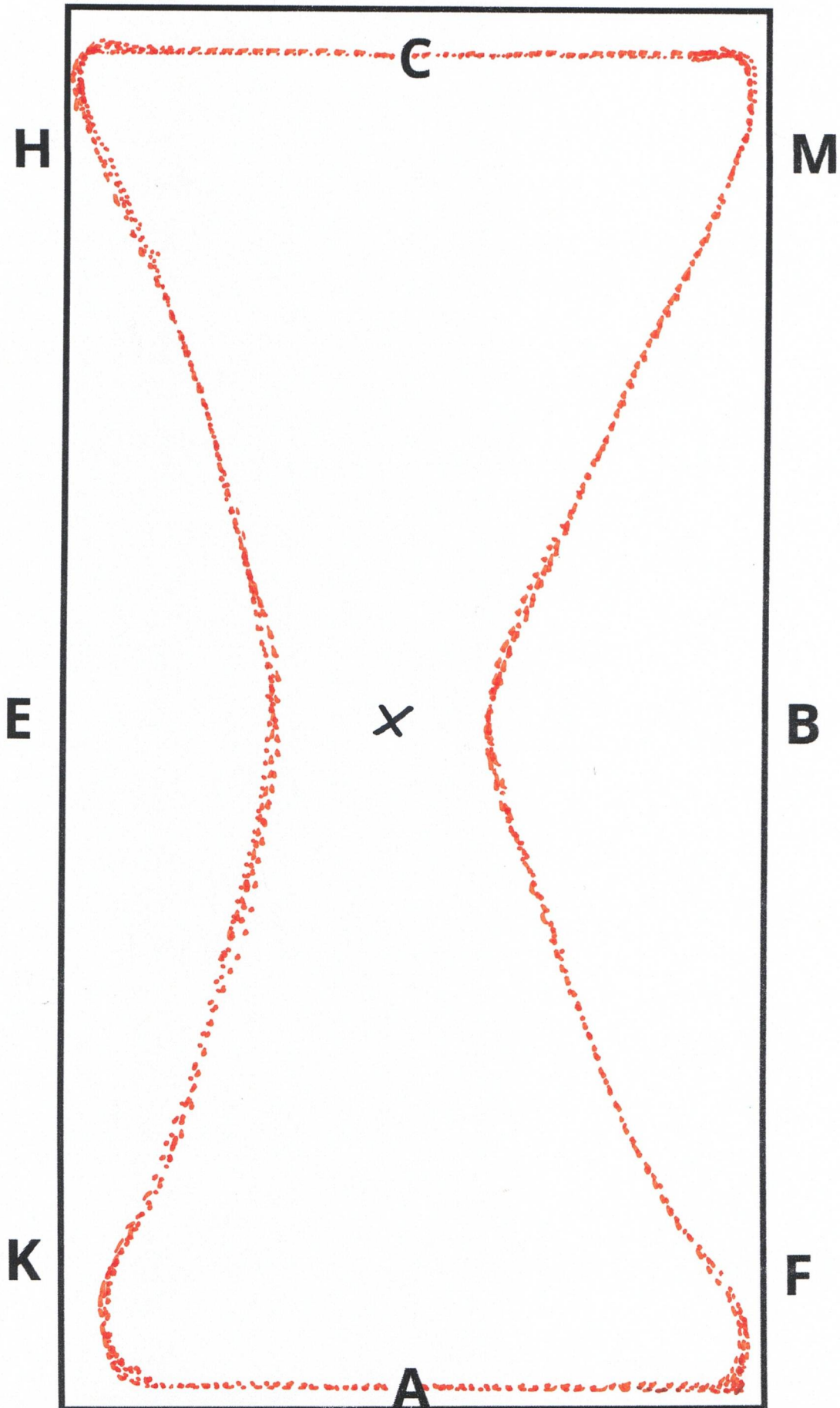
Halbe Bahn



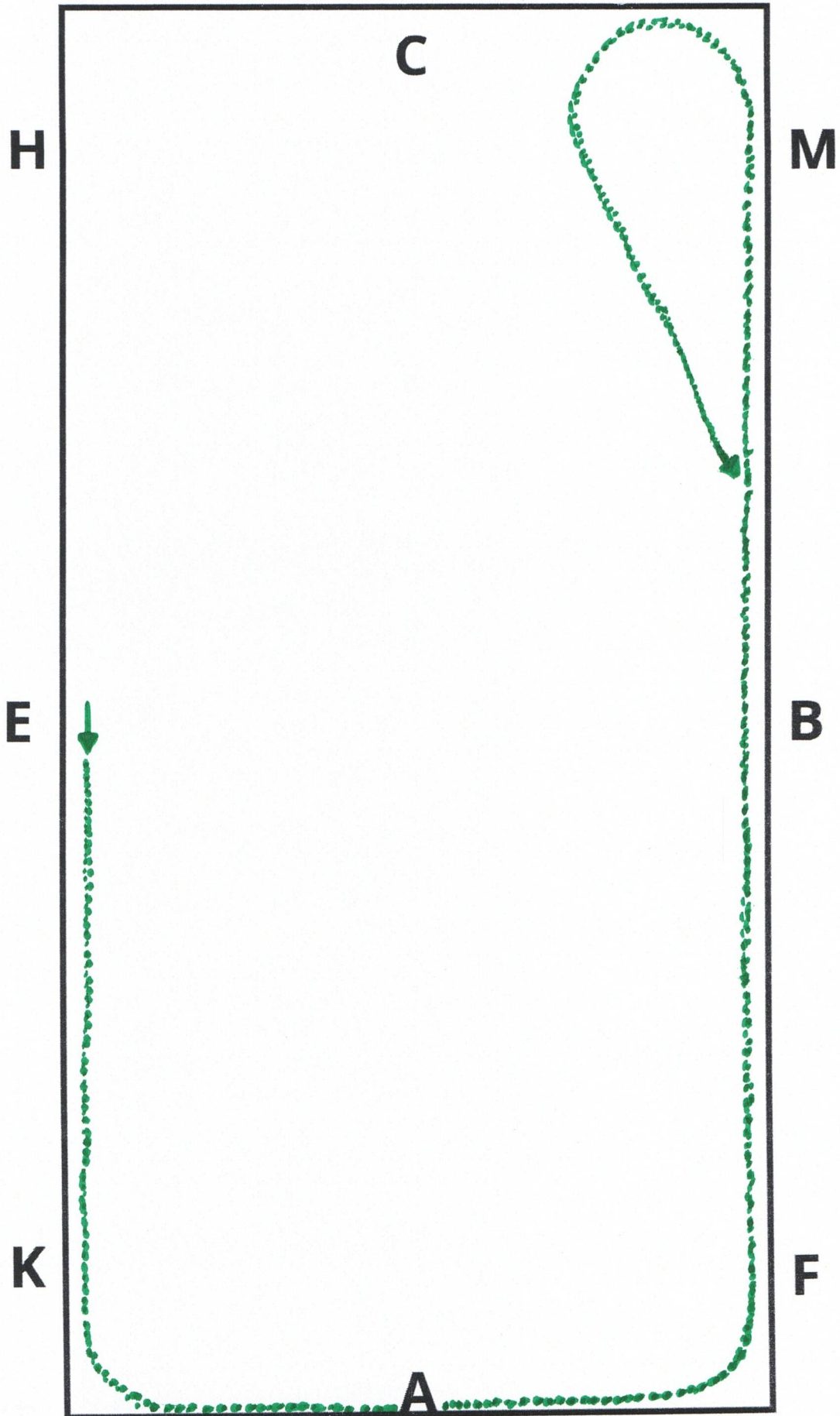
Diagonale wechseln



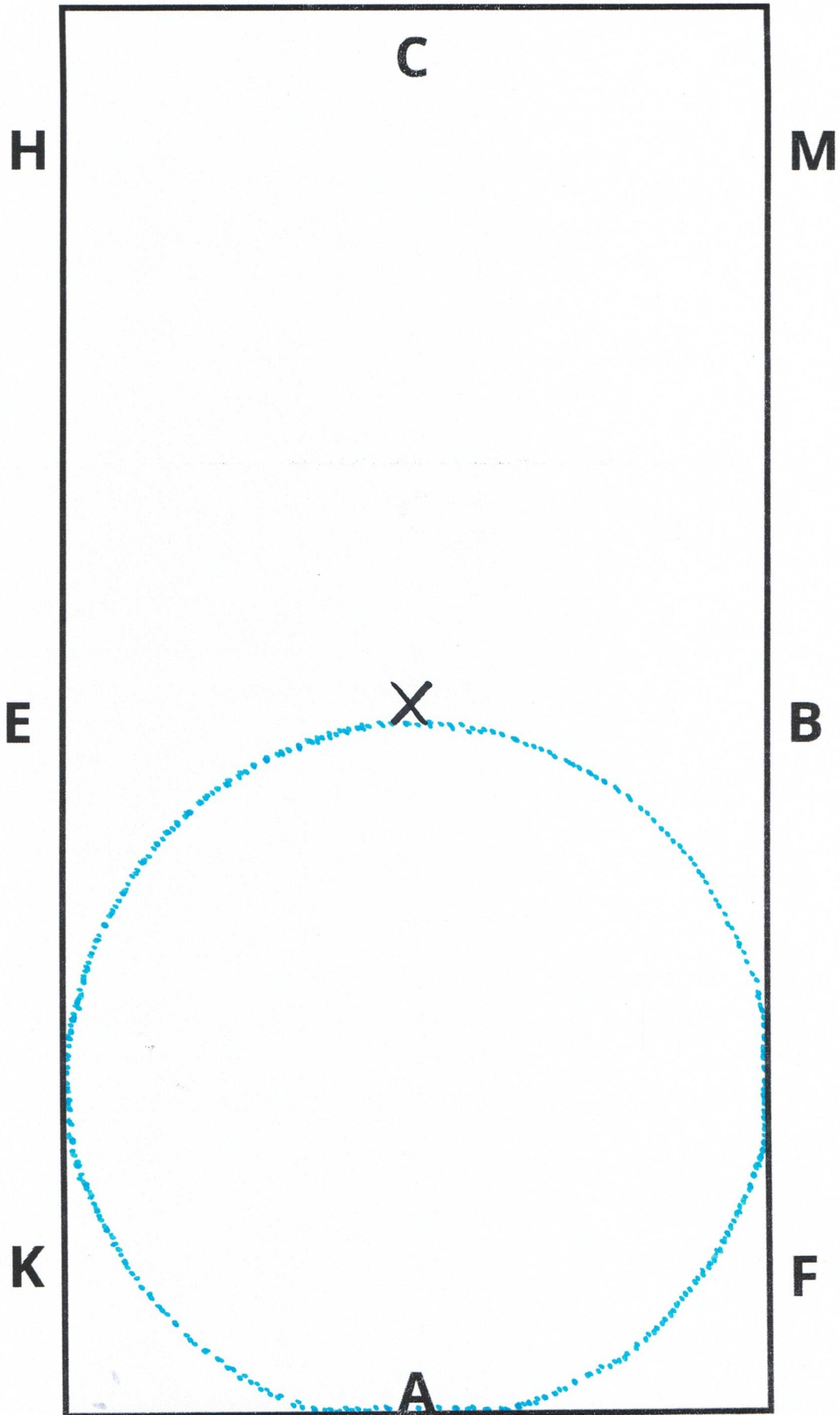
Einfache Schlangenlinie



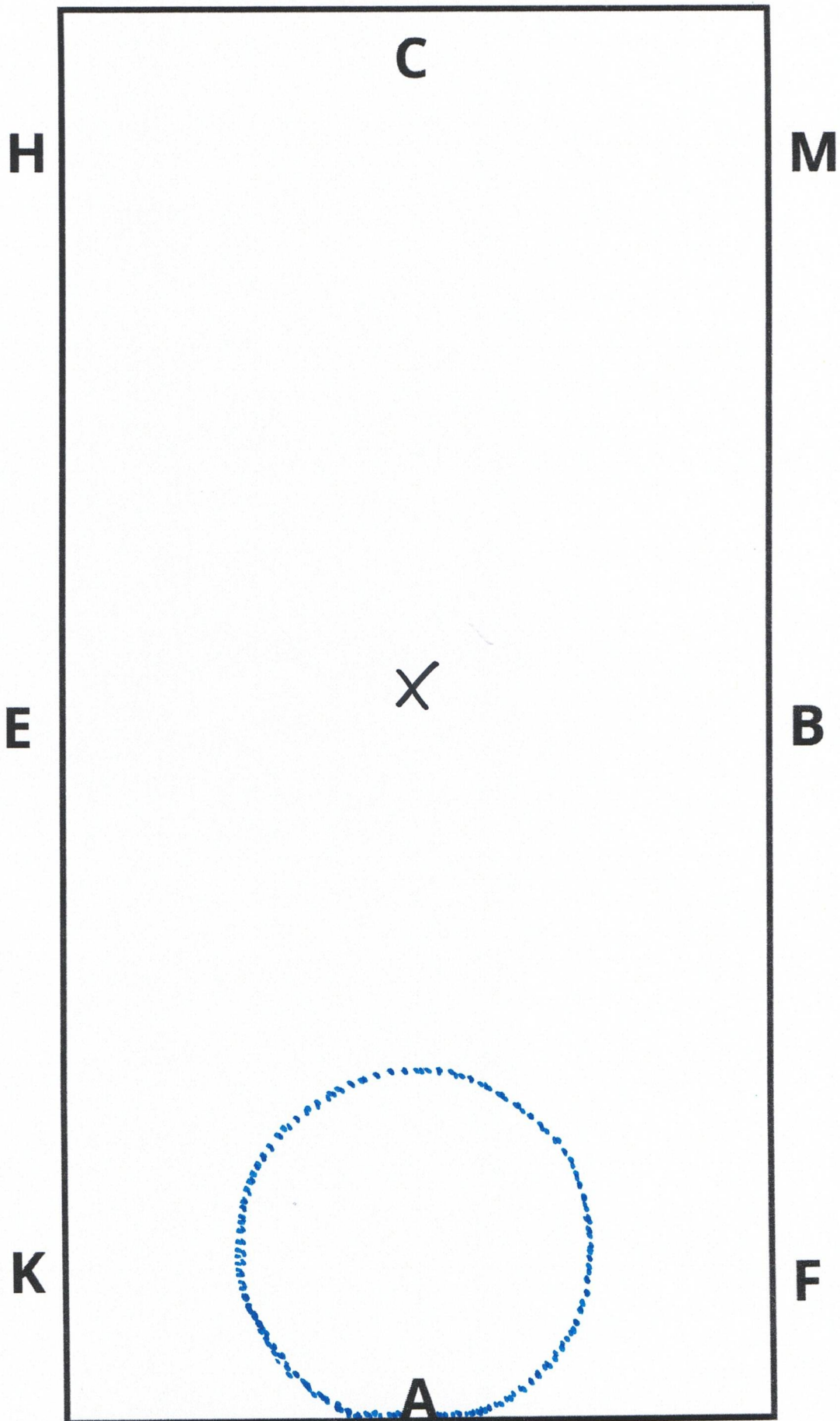
Umkehrt wechseln



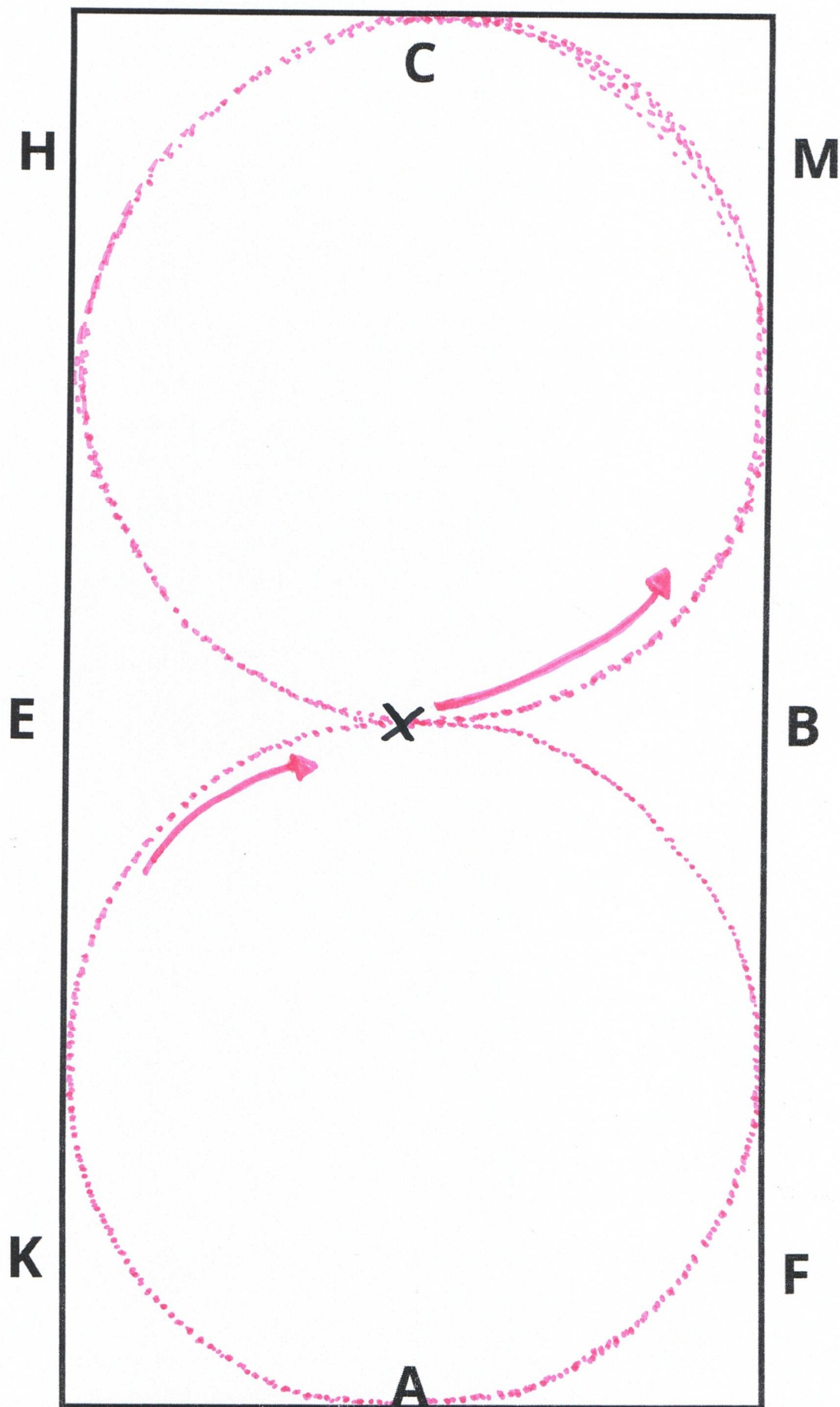
Große Tour



Kleine Tour



Tourenwechsel



In der Tour wechseln

